The book was found

Developing Cross Platform Mobile Applications With Cordova CLI



Developing Cross Platform Mobile Applications with Cordova CLI

Dan Moore



Synopsis

Cordova CLI lets you build Cordova applications for your smartphone with normal web technologies via the command line. This book is a guide through all the pieces of the command line interface, including how to apply software development best practices like version control and unit testing. This book covers Cordova 2.9, 3.0 and 3.1.

Book Information

File Size: 1041 KB

Print Length: 67 pages

Simultaneous Device Usage: Unlimited

Publisher: Leanpub; 1 edition (August 15, 2014)

Publication Date: August 15, 2014

Sold by: A Digital Services LLC

Language: English

ASIN: B00MS5PLE0

Text-to-Speech: Enabled

X-Ray: Not Enabled

Word Wise: Not Enabled

Lending: Not Enabled

Enhanced Typesetting: Enabled

Best Sellers Rank: #2,540,022 Paid in Kindle Store (See Top 100 Paid in Kindle Store) #89 in Books > Computers & Technology > Programming > Cross-platform Development #2453 in Books > Computers & Technology > Programming > Web Programming > JavaScript #2596 in Books > Computers & Technology > Mobile Phones, Tablets & E-Readers > Programming & App Development

Download to continue reading...

Developing Cross Platform Mobile Applications with Cordova CLI Cross Stitch: for Beginners - Cross Stitch Patterns - Cross Stitch Guide - Cross Stitch Explained for Starters (Cross Stitch Books for Dummies - Cross Stitch Tips - Cross Stitch 101) Apache Cordova API Cookbook (Mobile Programming) Mobile Computing Principles: Designing and Developing Mobile Applications with UML and XML Pro Visual C++/CLI and the .NET 2.0 Platform (Expert's Voice in .NET) Xamarin Mobile Application Development: Cross-Platform C# and Xamarin.Forms Fundamentals PhoneGap Essentials: Building Cross-platform Mobile Apps (Older Version 2012) PhoneGap Essentials:

Building Cross-Platform Mobile Apps Professional Cross-Platform Mobile Development in C# Wrox Cross Platform Android and iOS Mobile Development Three-Pack Mobile Apps Made Simple: The Ultimate Guide to Quickly Creating, Designing and Utilizing Mobile Apps for Your Business - 2nd Edition (mobile application, ... programming, android apps, ios apps) Cross-Platform Development in C++: Building Mac OS X, Linux, and Windows Applications Programming HTML5 Applications: Building Powerful Cross-Platform Environments in JavaScript Cross-Platform Development in C++: Building Mac OS X, Linux, and Windows Applications (Adobe Reader) Learning Virtual Reality: Developing Immersive Experiences and Applications for Desktop, Web, and Mobile Xamarin Cross-platform Application Development - Second Edition From null to full HTML5 cross platform game Cross-Platform GUI Programming with wxWidgets Building Cross-Platform Apps using Titanium, Alloy, and Appcelerator Cloud Services Enyo: Up and Running: Build Native-Quality Cross-Platform JavaScript Apps

Dmca